Paul Crawford: Résumé (Detailed) (2025)

BIOGRAPHY:

Mailing Address : 564 Go Slow Ave. (Top Fl.), Tucville, Nationality : Citizen of Guyana

Georgetown, Guyana, South America Languages : English; Creole (Gy); Español

E-mail Addresses: <u>pcrawford@mac.com</u>; Marital Status: Single

<u>paul.crawford@nyanzasoftware.com</u> Work permits: N/A (No relocation)

Telephone Nos. : +592 690-5429 {M (& WhatsApp)}

OBJECTIVE:

Software Developer or Educator/Tutor in Computer Science (CS) or Information Technology (IT), especially within education, healthcare, infrastructure, multimedia, renewable energy, science or telecommunications.

EXPERIENCE:

May 2005–Current Independent / Nyanza Software

Georgetown, Guyana

<nyanzasoftware.com>

Owner (Sole Proprietor); Software Developer & Consultant; Contractual Educator (Varied income; invoicing in normal range {for contractual projects / training})

- Independent Projects 'B' (Jan 2012–Current):
 - Developed from the ground up a modern multi-threaded Apple macOS / OS X utility to elegantly assist with Desktop tasks (remembering recently-closed folders, managing desktop sets, and overlaying icons with visual 'stamps'), for distribution soon via online outlets.
 [Apple Objective-C & Cocoa API. (Mac OS X / macOS 10.6 and later; Apple Macintosh.)]
 - Researched and wrote various portions of a novel blending history & sci-fi, incl. CS themes.
- <u>Shift-Based Full-Time Security (May–Nov 2024)</u>:
 - Managed building's alarm & compound's main gate, and maintained several detailed logs.
- Contractual & Voluntary Part-Time Teaching 'A'-'D' (Sep 2017–Apr 2020 {CoViD Pandemic}):-
 - 'A' (Sep 2017–Apr 2020): Guided weekly Saturday coding-camp (rapid-training) sessions in software development for mobile, web & desktop platforms, at a small vibrant community. [XML & Java. (*Android 5 x and later*; Various 'Smart' Phones.)] [HTML, CSS, JavaScript, +. (*Windows 7*, 8 x & 10; Intel Desktops & Laptops.)] [Visual C#, *.NET (Core), WinForms, Unity, +. (*Windows 7 & 10*; Intel Desktops & Laptops.)]
 - 'D' (Nov 2019–Mar 2020): Served as substitute teacher for Information Tech., English 'A' & 'B' and Social Studies, and as full teacher for (Caribbean) History at Brickdam Secondary School.
 - ▶ 'B' (Aug 2018–Jan 2019): Trained a small group of students three afternoons each week in software development, primarily in the *.NET systems, for the BrainStreet firm.

 [Visual C#, *.NET ⟨Core⟩, WinForms, +. (Windows 7 & 10; Intel Desktops & Laptops.)]
 - C' (Sep 2018–Dec 2018): Prepared and gave tutorial & laboratory sessions—and designed and marked a final lab project—in third-year Computer Science, at the University of Guyana. [xAMP⟨P⟩ Stack {Apache-&-PHP, SQL, +}. (*Windows 10*; Intel Desktops & Laptops.)]
- <u>Contractual Projects (Mar 2006–Dec 2011)</u>: Engaged in long-distance outsourced continuous contracts with a former US employer (please refer to the 'Oct 1995–Jun 2000' entry below). Project tasks were somewhat as before, although this time LAN-side only, and included the following:
 - ▶ Enabled processing XML/XSL data, and complex AFP data having multi-level index tags.
 - Modernised the proprietary archive (TDS) structure; and, ported to Java the C TDS routines.
 - Maintained & enhanced an internal QA system; and, resolved customer incidents. [MS Visual C++; Java; Access/SQL. (*Windows XP / Server 2K3*, 2K8; Intel Desktop.)] [Bash Shell; Java. (*Solaris Unix*; Intel Server.)]
- <u>Independent Projects 'A' (May 2005–Feb 2006)</u>: Recovered after a very difficult four-months period of hurdles in the departure of my pets & myself from South Africa, then worked on the following:
 - Formally registered 'Nyanza Software' as a Sole Proprietorship business (please refer to the 'Aug 2000–Apr 2002' entry below), which was also a prerequisite for subsequent contractual work.

▶ Resumed maintaining my freeware, and briefly developing the "Smart Assistant" program. [Metrowerks CodeWarrior Development Studio C++; Java; Apple Objective-C; MCL Lisp; HTML / XML / PHP. (*Mac OS 9 x / X 10 x*+; Apple Macintosh.)]

May 2002-Dec 2004 University of the Witwatersrand

Johannesburg, RSA

<wits.ac.za>

Senior Tutor (Junior Lecturer), Computer Science (Salary in normal range)

- Academic Duties: Prepared and gave lectures, tutorials and laboratories and designed and marked assignments and other assessments (including final exams) in Computer Science courses, to first, second- and third-year undergraduates, with some assistance from colleagues and Honours students (in tutorials and laboratories). The courses covered standard topics such as:- basic data-structures & algorithms; digital logic, finite automata, logic units & an ASM "Stack machine"; and, advanced algorithms (linear-time sorts, red-black/ABL trees, etc.) & introductory Artificial Intelligence (AI). [PLT (Dr.) Scheme; GNU C++; Java; Bash. (RH Linux 6.x–7.x, Windows 2K / XP; Intel Desktop.)].
- <u>Administrative Duties</u>: Participated in the Teaching and Learning Committee (of the Faculty of Science), including bimonthly meetings to receive input (and provide feedback) on best practices.
- Research Efforts: Made occasional (but largely unsuccessful) efforts to continue my long-lapsed research (from my graduate-student days at the U. of Chicago). Assisted in offering research topics for Honours-year students, and assessing Honours-year research papers.

Aug 2000-Apr 2002 (Independent) / Nyanza Software

Georgetown, Guyana

<nyanzasoftware.com>

Owner (Informal); Software Developer (No formal income)

- Established a semi-official website, listed above.
- Developed two freeware utilities (one to perform the Desktop task of remembering recently-*closed* folders, and the other to facilitate Internet modem scripting) entirely from scratch.
- Designed the initial version of a cross-platform "Smart Assistant" program.

 [MW Codewarrior Pro C++ & Java; MCL Lisp; HTML. (Mac OS 8x/9x/X 10x+; Apple Mac.)]

Oct 1995–Jun 2000 Mobius Management Systems, Inc.

Rve, NY, USA

(Acquired in July 2007 by ASG [Tech] → Rocket Software:) < rocketsoftware.com> Software Engineer (Salary in normal range)

Electronic Document Warehousing (EDW) and Enterprise Report Management (ERM):

- Assisted in developing & maintaining mainframe batch-&-server and LAN client/server systems for
 archiving, indexing, distributing and viewing enterprise data (reports, invoices, cheques, statements),
 particularly those in LPFD formats; tasks included the following:- processing image data; porting to
 C/C++ many legacy routines; developing archive replication; and, enhancing the processing of IBM
 AFP & Xerox Metacode data.
- Assisted in correcting systemic Year-2000 (Y2K) issues in both mainframe and LAN source code.
- Resolved several major customer incidents, assisted in improving cross-platform source code management to harmonise the mainframe & LAN sides, and developed several QA tests.

[SAS C/C++; IBM Cobol, High-Level Assembler; JCL. (*OS/390, MVS, TSO*; IBM Mainframe.)] [MS Visual C++; Borland C/C++; Access/SQL; In-house VCS; TCP/IP; MS Word. (*Windows 3.1 / 9x / NT*; Intel Desktop.)]

Apr 1994–Sep 1995 **Zyware Systems, Inc.**

New York, NY, USA

(Now closed)

Computer Programmer (Salary in normal range)

- Assisted in developing & maintaining a map-based client/server system to calculate paths between home and work addresses, for insurance purposes.
- Developed networking DLLs and applets, as well as CGI & HTML interfaces for server maps to Web browsers, and maintained map guides to U.S. cities, including booking services.

• Developed a central app with animation & help balloons, and maintained databases for storing routeannotations, etc.; additionally, developed e-magazines incorporating QuickTime movies.

[MS Visual C++, Visual Basic, Access/Jet/SQL; HTML / CGI; Macromedia Director. (Windows 3 x / 95 [beta] / NT; Intel Desktop.)]

Oct 1990-Jun 1993 Artificial Intelligence Lab, The University Of Chicago Chicago, IL, USA

(Now dissolved; the professors involved have moved to other universities, etc.)

Teaching/Research Assistant (Stipend in normal range)

Sep 1983–Jul 1984 Guyana Mining Enterprises (GUYMINE)

Linden, Guyana

<www.guymine.com>

Computer Programming Intern (Unpaid work-study)

EDUCATION:

January 1994 The University Of Chicago

Chicago, IL, USA

<uchicago.edu>

M.Sc. (S.M.) in Computer Science

[Concentration: Artificial Intelligence (AI) / Case-Based Reasoning (CBR)]

- G.P.A. ('A' = 4.0): 3.0 (Overall), 3.5 (CBR)
- AI Tutoring System (Thesis Research in CBR); Teaching/Research Assistant

February 1990 Brooklyn College, C.U.N.Y.

Brooklyn, NY, USA

<brooklyn.cuny.edu>

B.Sc. in Computer & Information Science; Dual Major (B.A. equiv.) in Africana Studies

{Transferred from Columbia University, NYC (September 1984 - December 1986), in September 1987}

- G.P.A. [Pre-Transferral, at C.U.] ('A' = 4.0): 2.32 (Overall), 2.0 (CS)
- G.P.A. [Post-Transferral, at B.C.] ('A' = 4.0): 3.74 (Overall), 3.5 (CIS), 4.0 (AS)
- Honours: Phi Beta Kappa; Jack Wolfe Award (CIS); Daniel Mayers Award (AS); Dean's List (1988); Invitation to join the Ford Colloquium for Careers in College Teaching
- GRE General Test:- Verbal: 800 (99%r), Quantitative: 700 (81%r), Analytical: 620 (75%r)
- GRE Subject Tests:- Computer Science (CS): 700 (79%r)

July 1983 The Bishops' High School

Georgetown, Guyana

(Social: <Bishops' High School, Guyana [Facebook]>)

Graduation Certificate

- 3 GCE 'A' Level certificates (Mathematics, Further Mathematics, Physics)
- 8 GCE 'O' Level & CXC CSEC certificates (Biology, Chemistry, Physics, Pure Mathematics; English 'A', Geography, Mathematics, Spanish), with 2 distinctions (Physics, English 'A')
- SAT [Reasoning Test]:- Verbal: 730 (99%r), Math: 700 (97%r), TSWE: 60+ (97%r)
- SAT Achievement Tests:- English Comp.: 720 (98%r), Math Lv. II: 740 (80%r), Physics: 750 (92%r)

SKILLS OVERVIEW: {NB:- Entries in **boldface** denote active skills. Professional unless otherwise noted.}

Areas (Categories) {1–31 years each}:

Analyst / Developer Programming {31 years} • Application Development & Support {31 years} • Data Warehousing {10 years} • Software Engineering {10 years} • Systems Analysis {1 year} • Database Management {2.5 years} • Internet Programming {4.5 years} • Mobile Programming {0.5 year} Teaching (Tutoring, Lecturing & Training) {6.5 years}

<u>Languages & Protocols</u> {1–34 years each}:

Assembler (IBM) {0.5 year} • Basic (MS Visual Basic) {2 years} • C Family (ANSI C, MS Visual C++, SAS C/C++, Metrowerks CodeWarrior C/C++, Apple Objective-C, MS *.NET C#) {34 years} • Cobol (IBM) {2 years} • Inter-

net & Web (HTML / CGI / XML / PHP, TCP/IP / FTP) {4.5 years} • Internet & Web (HTML) (Personal) {11 years} •

Java {8 years} • Lisp / Scheme (All) {7 years} • Pascal / Delphi (All) {2 years} • Shell Scripting (Bash) {4 years} • Shell Scripting (Bash / Tcsh) (*Personal*) {11 years} • SQL (Various) {5.5 years} • Swift (Apple) {2.5 years}

Platforms $\{3-11(15.5) \text{ years each}; 5-40 \text{ years each } (Personal)\}$:

Android 5x+ (Various 'Smart' Phones) {0.5 year} • Linux: Red Hat 6x-7x (Intel Desktop) {3 years} • Mac OS 8x - 10x+ (Apple Mac) {10 yrs.} • Mac System / OS 1x - 10x+ (Apple Mac) (Personal) {40 yrs.} • OS/390, MVS (IBM Mainframe) {4 years} • Unix (SunOS / Solaris) (Sun Workstation; Intel Server) {3 years} • Unix (BSD [Mac OS X / macOS]) (Apple Mac) (Personal) {11 years} • Windows 9x / NT / 2K / XP / 7 / 8x / 10 (Intel Desktop) {5 years} • Windows Server 2K3, 2K8 (Intel Desktop) {5 years}

<u>Topics</u> (Education) {1–3 years each}:

Algorithms {3 years} • Artificial Intelligence {1 year} • Automata Theory {1 year} • Computer Organisation {1 year} • Data Structures {2 years} • Digital Logic {1 year} • Software Development & Engineering {1 year} • Mobile Development {0.5 year} • Web Front-/Back-End Development {1.5 years} • Desktop+Web (MS *.NET) Development {0.5 year}

General Quantitative {1–31 years each}:

Coding Camp (Rapid Training) {2.5 years} • Committee / Team Involvement {12 years} • Computer Science (Teaching) {3.5 years} • Information Technology {31 years} • Project Management {2 years} • Support {6 years} • Systems Analysis {1 year}

General Qualitative:

Ability to deal with change {Good} • Ability to involve others in projects {Good} • Ability to work in a team {Excellent} • Communication skills {Very Good} • Conflict resolution {Good} • Decision making skills {Very Good} • Independence (Working alone) {Excellent} • Leadership qualities {Average} • Listening skills {Excellent} • Management & delegating skills {Average} • Motivational skills (Others) {Good} • Motivational skills (Self) {Excellent} • Reporting skills {Very Good} • Stress management (Others) {Good} • Stress management (Self) {Average}

AFFILIATIONS:

Association of Computing Machinery (ACM)
 Member, 2003+

• Apple Developer Program (ADP) [formerly: ADC; APDA] Member, 1986+ (Select: 1999–2010)

Microsoft Developer Network (MSDN)

Visual Studio Dev Essentials, 2018+;
Associate Member, 1996–2000

REFERENCES (Professional):

[Available upon request.]

RESEARCH INTERESTS:

- Autonomous Agency and Integrative Artificial Intelligence (AI) models; specifically, the fusion of modern bottom-up (sensory / neural-layering / reactive) and classical top-down (symbolic / planning / complete-modelling) approaches, for both software agents and mobile agents/robots.
- Analogical inference systems in AI, such as Case-Based Reasoning (CBR).
- Computer-Assisted Education (automated tutoring systems), and Machine Learning.

PERSONAL INTERESTS:

- World History & Philosophy, and related Global Economy / Trade.
- Black / African Civilisations (Ancient & Modern), ranging from early Nile Valley & Nok, through the middle-era Sudanic Empires, and later forest & coastal Kingdoms & Empires, to today's nation-states.
- Community Self-Help & study groups.
- Pets & Nature, including domestic cats.